

TRAIT AS IT APPEARS IN THE "DISORDER" VIEW	HOW IT APPEARS IN THE "HUNTER" VIEW: THEY'RE...	OPPOSITE "FARMER" TRAIT: THEY'RE...
Distractable.	Constantly monitoring their environment.	Not easily distracted from the task at hand.
Attention span is short, but can become intensely focused for long periods of time.	Able to throw themselves into the chase on a moment's notice.	Able to sustain a steady, dependable effort.
Poor planner: disorganized and impulsive (makes snap decisions).	Flexible; ready to change strategy quickly.	Organized, purposeful. They have a long term strategy and they stick to it.
Distorted sense of time: unaware of how long it will take to do something.	Tireless: capable of sustained drives, but only when "hot on the trail" of some goal.	Conscious of time and timing. They get things done in time, pace themselves, have good "staying power."
Impatient.	Results oriented. Acutely aware of whether the goal is getting closer <i>now</i> .	Patient. Aware that good things take time; willing to wait.
Doesn't convert words into concepts adeptly, and vice versa. May or may not have a reading disability.	Visual/concrete thinker, clearly seeing a tangible goal even if there are no words for it	Much better able to seek goals that aren't easy to see at the moment.
Has difficulty following directions.	Independent.	Team player.
Daydreamers.	Bored by mundane tasks; enjoy new ideas, excitement, "the hunt," being hot on the trail.	Focused. Good at follow-through, tending to details, "taking care of business."
Acts without considering consequences.	Willing and able to take risks and face danger.	Careful, "look before you leap."
Lacking in the social graces.	"No time for niceties when there are decisions to be made!"	Nurturing; creates and supports community values; attuned to whether something will last.